Art 3 Section #58143 | 3 units
Dates: Fall 2021 | 08/09/2021 – 12/10/2021
Web - REEDLEY
Instructor: Marla Sweitzer | Marla.Sweitzer@reedleycollege.edu

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Course Description:

TWO-DIMENSIONAL DESIGN 3 units, 2 lecture hours, 4 lab hours.This course provides an introduction to the elements and principles of 2-dimensional design. Students create design projects with beginning level instruction in drawing, painting, collage, and mixed-media. (A, CSU, UC) (C-ID ARTS 100).

Course Statement:

As an introduction to Two Dimensional Design this course will expose you to a number of different techniques, methods, and exercises in making art. We will achieve this as a class through a series of different projects and exercises. In this course those projects will address collage, a color wheel, still life, one and two point perspective, an artist book and portrait painting. Artist videos and lectures will be shown that detail the art historical importance of the projects. You will be working from home and will need to check in regularly to make sure that you are on track. The check ins will consist of submitting photos of work in progress on respective due dates. You will also be completing written responses on artist videos and providing feedback to your peers via discussion critiques.

Student Learning Outcomes:

Upon completion of this course, students will be able to:

1. Produce a body of work that demonstrates an understanding of 2D design principles and concept development strategies.

2. Further develop technical skills with tools and processes used with 2D media.

3. Develop the ability to express their ideas in critiques and in writing.

4. Demonstrate comprehension of the visual vocabulary of art.

Course Objectives:

- Gain an understating of materials
- Expand knowledge of both contemporary and traditional art making styles
- Develop a knowledge of contemporary artists
- Expand ones art vocabulary
- Learn how to look and critique art work
- Think critically about one's own studio practice
- Learn basic color theory
- Learn how to make a book
- Learn how to develop ideas
- Gain an understating of composition
- Learn the elements of design

Required Materials:

Materials can be purchased at Wal-Mart, Michaels, the school bookstore, Amazon, DickBlick, hardware stores, online or from your own supplies. Additional materials may be required as the

semester progresses.

- 1 Mixed media sketch pad (at least) 9x12
- A graphite pencil set (Hb, b, 2b, 4b, 6b)
- Vine charcoal packs (soft or medium)
- 1 Kneaded rubber eraser
- 1 Staedtler white eraser
- Heavy Body Acrylic Paint - Red, Yellow, Blue and White
- Disposable palette pads or painting palette
- Trowel Palette knife
- Paint brushes — hog hair, Filbert (4, 8 and 12)
- Tape
- Paper towels
- Ruler
- Scissors
- Glue stick
- Other materials as needed

Attendance Policy:

Attendance is a bit different in an online class. I expect you to login and watch all lecture videos and complete all assigned work by the due date. Your participation and your completion of module assignments is equivalent to your attendance.

Late Work Policy:

If you do not have a valid and documented emergency (doctor's note, jury duty, etc) and turn in an assignment late, project grades will be lowered a letter grade (ex: if you turn in a B project it will become a C). Students have 24 hours to submit a late assignment. After the 24-hour period, late work will not be accepted.

No approved late work will be accepted after the last day of class.

Conduct Policy:

Students are expected to demonstrate respect for the instructor, other students, the classroom environment, and themselves. Students who are unable or unwilling to conduct themselves appropriately will be required to leave the class until such time that they can function maturely.

Drop Policy:

Per college guidelines, students are expected to attend all sessions of classes in which they are enrolled. Students may be dropped from class if they fail to complete the "First Day of Class Discussion" assignment by its due date. After the add/drop deadline, it is the students' responsibility to drop any classes they no longer wish to continue. They must not merely stop attending and must not rely on being dropped by others.

Grading Policy:

Regular attendance, completion of all assignments, and other course requirements does not guarantee a passing grade. Grades are based on completion of all assignments, the quality and quantity of the work you made in the semester and your participation. All grades for final projects are based on a grading rubric with emphasis placed on conceptual and technical development.

Final Grade Distribution:

Projects: 50%
Check Ins: 20%
Writing: 20%
Critique Discussion: 10%

Grading scale:

- A = (90-100%)
- B = (80-89%)
- C = (70-79%)
- D = (60-69%)
- F = (0-59%)

Academic Accommodation:

If you have a verified need for an academic accommodation or materials in alternate media (i.e. Braille, large print, electronic text, etc.) per the Americans with Disabilities Act (ADA) or Section 504 of the Rehabilitation Act, please inform me as soon as possible. In addition, it is your responsibility to contact the Disabled Student Services Office at 559-325-5230 to request Academic Accommodation.

Technology support policy:

You are responsible for your computing needs. Student IT problems are not an acceptable excuse for non-completion of work. For campus IT support:

• Contact the SCCCD Student Help Desk at 559-499-6070

• Contact the 24/7 Canvas Help Line at 844-629-6836