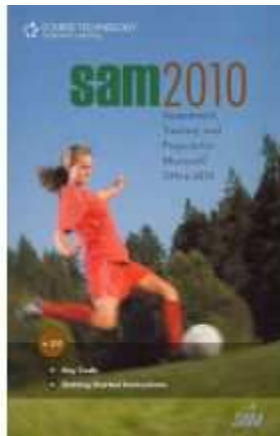


Reedley College
Spring 2012
1/9/12 – 5/18/12

Course: **IS 15 - 51875 - COMPUTER CONCEPTS**
Class Time: Online (Using Blackboard)
Instructor: Daniel Morales, BS/MS
Email: Please use Blackboard email first. College email: daniel.morales@reedleycollege.edu
Phone: 559-638-3641 ext.3264 (if no answer: leave a detailed message)
Office Hours: Room Bus 47: Monday - Thursday 10-11am, or by appointment

Text Books and Study Material:

1. New Perspectives on Computer Concepts 2011: Introductory, 13th Edition. Authors: June Parsons and Dan Oja. ISBN: ISBN-10: 0538744820 | ISBN-13: 978-0538744829
2. SAM 2010 Assessment, Training, and Projects v 2.0



(The 2011 version of the “Computer Concepts” book is on reserve at the library)

1. Course Description and Information

This course provides an introduction to computer and information systems concepts and terminology, an overview of hardware, and software (systems and applications including word processing, spreadsheet, database, presentation and programming), the history of the microcomputer, privacy and legal issues, and telecommunications (email and Internet).

Much in Information Systems industry require a great deal of attention to detail and critical thinking skills to succeed, therefore much in this course will require you to demonstrate attention to detail and the ability to read and understand instructions.

2. Course Learning Objectives

- a. Understand the computer’s potential, its strengths, and limitations.
- b. Recognize the functional elements of the hardware and know how to use the basic elements of the Windows operating system and selected utility programs.
- c. Skillfully use four general applications – word processing, spreadsheet, database, and presentation.
- d. Identify the major contributors and developments of the microcomputer.
- e. Explore privacy and legal issues.
- f. Demonstrate how to use email and the internet – Explorer.

3. Course Learning Outcomes

- a. Apply the appropriate computer expertise in completing tasks using software to successfully address a specific business need.

- b. Perform basic operations using the essential computer hardware and software configurations.
- c. Create basic word processing documents, spreadsheets, database files and reports, and presentations.
- d. Name some of the pioneers of the microcomputer, software and hardware manufacturers.
- e. Read basic computer related literature with sufficient vocabulary development to understand the material.
- f. Understand the privacy and legal concerns that are unique to the use of computer technology.
- g. Access the Internet for research, e-mail, and other forms of communication.

4. Learning Methods

- a. Required reading
- b. PowerPoint Presentations
- c. Documents (reading material)
- d. Videos
- e. Blackboard/Textbook Assignments
- f. Hands-on projects (lab work)
- g. Tests

5. Readings, Assignments, Hands on Projects, and Exams

Assigned chapters must be read prior to attending class. Students are required to complete assignments, hands-on projects, and exams on their own. In other words, you may not collaborate with fellow students. Late work will not be accepted.

All examinations must be completed individually. Collaborative work will not be allowed during examinations. The use of books, notes, cell phones, and other electronic devices will not be allowed during examinations, unless specifically stated by the instructor prior to the examination. Make up examinations, assignments, and hands-on projects are only granted with advanced notification. Once again, late work will not be accepted.

6. Due Dates

You will find all work that needs to be completed on Blackboard, organized into folders. For this online class, work will be due on Wednesdays by midnight. This means you have all day on Tuesday to work, Tuesday is over at 11:59pm and a minute later your work is due.

7. Outcomes Assessment

Assignments (on Blackboard) (A1 @ 40 points, 7 @ 20 points each).....	180 points
Quizzes (6 @ 20 points each, 1 @10 points).....	130 points
Chapters 1-8 Exam	40 points
Hands-on Projects (5 @ 10 points each)	50 points
Online SAM Trainings (2 @ 20 points, 5 @ 10 points).....	90 points
Final Exam	60 points
Total.....	550 points

Grading Scale:
 90-100%=A, 80-89%=B, 70-79%=C, 60-69%=D, <60%=F

8. Final Drop Date

The final drop date for this class is:

- Friday, January 20th, for a refund
- Friday, January 27th, to avoid a “W”
- Friday, March 9th, to avoid a “Letter Grade”

It’s each student’s responsibility to drop the class if they are no longer attending or no longer interested, otherwise they risk obtaining a grade of “F” in the class.

9. Policies

Campus code requires that shoes or sandals and appropriate attire be worn at all times on campus. Eating, drinking, and smoking are not allowed in the classroom or computer labs. Cell phones must be turned off or in the silence/vibrating mode while class is in session. If you need to use your cell phone (to make/receive a call

or to send a text message) please go outside of the classroom. No visitors are allowed while class is in session. A student will be subject to discipline if she or he:

- Prevents other students from pursuing their authorized curricular or co-curricular interests.
- Interferes with or disputes faculty and administrators who are fulfilling their professional responsibilities.
- Prevents classified employees from fulfilling their prescribed duties.
- Deliberately endangers the safety of persons or the security of college property.
- Violates Reedley College computers and networks usage policy.
- Violates Reedley College cheating/plagiarism policy.

10. Accommodations

If you have a verified need for an academic accommodation or materials in alternate media (i.e. Braille, large print, electronic text, etc...) per the Americans with Disabilities Act or Section 504 of the Rehabilitation Act, please contact the instructor as soon as possible.

11. Computer Problems

It's important that you understand that computer problems, software issues, spyware and virus infestations are not excuses for not getting work completed on time. If your computer crashes, it's your responsibility to find alternate means for attending this online class.

If your main computer fails, you could use a computer at the libraries at Reedley College, Fresno City College, at the public libraries, or at work to access your class. It's no different than if your car didn't start in the morning and you were unable to attend a face to face class. So, keep your PC healthy!

12. Cheating and Plagiarism

Cheating is the act or attempted act of taking an examination or performing an assigned, evaluated task in a fraudulent or deceptive manner such as having improper access to answers, in an attempt to gain an unearned academic advantage. Cheating may include, but is not limited to, copying from another's work, supplying one's work to another, giving or receiving copies of examinations without an instructor's permission, using or displaying notes or devices inappropriate to the conditions of the examination, allowing someone other than the officially enrolled student to represent the student, or failing to disclose research results completely.

Plagiarism is a specific form of cheating: the use of another's words or ideas without identifying them as such or giving credit to the source. Plagiarism may include, but is not limited to, failing to provide complete citations and references for all work that draws on the ideas, words, or work of others, failing to identify the contributors to work done in collaboration, submitting duplicate work to be evaluated in different courses without the knowledge and consent of the instructors involved, or failing to observe computer security systems and software copyrights.

Incidents of cheating and plagiarism may result in any of a variety of sanctions and penalties, which may range from a failing grade on a particular examination, assignment, or hands-on project in question to a failing grade in the course, at the discretion of the instructor and depending on the severity and frequency of the incidents.

13. Class Schedule

Week #	Week of	Topic	Assignments
1	1/9/12 to 1/13/12	- Syllabus review, Intro to Blackboard, Email project	Email Project
2	1/16/12 to 1/20/12	- Class Introduction, Computer Basics, File Management	Practice Test
3	1/23/12 to 1/27/12	- What is a computer? - Bits and bytes, digital data representation	Read Chapter 1 Assignment #1 due Quiz #1
4	1/30/12 to	- Hardware (chapter 2) - Software (chapter 3)	Read Chapters 2 and 3 Assignment #2 and #3 due

	2/3/12		Quiz #2
5	2/6/12 to 2/10/12	- Operating Systems (chapter 4) - LANs and WANs (chapter 5)	Read Chapters 4 and 5 Assignment #4 and #5 due Quiz #3
6	2/13/12 to 2/17/12	- The Internet (chapter 6) - The Web and E-Mail (chapter 7)	Read Chapters 6 and 7 Assignment #6 and #7 due Quiz #4
7	2/20/12 to 2/24/12	- Digital Media (chapter 8) - Chapters 1-8 Test Review - Chapters 1-8 Test	Read Chapter 8 Chapters 1-8 Test Review Chapters 1-8 Test
8	2/27/12 to 3/2/12	- Windows 7	SAM 2010 Registration Windows 7 Training
9	3/5/12 to 3/9/12	- Outlook - Internet Explorer	Outlook Training Internet Explorer Training
10	3/12/12 to 3/16/12	Microsoft Word	MS Word Training
11	3/19/12 to 3/23/12	Microsoft Excel	MS Excel Training
12	3/26/12 to 3/30/12	Word and Excel Quiz	Word and Excel Quiz
	4/2/12 to 4/6/12	Spring Break	
13	4/9/12 to 4/13/12	Microsoft Access	MS Access Training
14	4/16/12 to 4/20/12	Microsoft PowerPoint	MS PowerPoint Training
15	4/23/12 to 4/27/12	Understanding HTML code and the Web	Web A and Web B (Hands on project)
16	4/30/12 to 5/4/12	Computer Programming using Visual Basic	Program A and Program B (Hands on project)
17	5/7/12 to 5/11/12	Final Exam due on Wednesday, May 9th, by midnight	Final Exam
18	5/14/12 to 5/18/12	Check your grade, let me know if there are any problems	