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Spring 2008

ART 30: Illustrator: Computer Drawing & Design

Course Description: This course is an introduction to the use of the computer to produce artwork. It covers the function and application of vector (drawing) and raster (painting) graphics software. Topics such as resolution and scanning, color modes, file formats, printing and the preparation of images in various graphics programs are also included. Class time will consist of lectures, demonstrations, and computer exercises. Lab time for assignments will also be scheduled. Homework will also be assigned as required.

Academic Accommodation: If you have a verified need for an academic accommodation or materials in alternate media (i.e. Braille, large print, electronic text, etc.) per the Americans with Disabilities Act (ADA) or Section 504 of the Rehabilitation Act, please contact me as soon as possible. In addition, it is your responsibility to contact the Disabled Student Services Office at extension 3332 to request Academic Accommodation.

Attendance Policy: Class attendance is mandatory. Students are expected to arrive on time and leave only when the class is dismissed. Any unexcused absences in excess of four (the equivalent of two weeks of class) for the entire semester will result in a lowered final grade. Two late arrivals to class will equal one unexcused absence. Two early departures from class will equal one unexcused absence. High school students taking this class are not excused from attendance even if their high school is not in session. It is the student's responsibility to get assignments and class materials after an absence. Absences are only excused and valid if supporting documentation is presented. It is Board Policy that students who miss two or more weeks of class meetings before the 9th week of class can be dropped.

Breaks occur from 10:50-11:00 am and once again from 11:50 am to 12:00 pm. You may NOT leave class twenty minutes early if you decline to take breaks at the designated times.

Personal Electronics Policy: Cell phones, Blackberries, iPods, MP3 players, headphones, and other similar electronic devices will be turned off and stored out of sight during class. If personal electronic devices are used during class without the instructor's explicit consent, they will be confiscated and available for retrieval in the college president's office. Laptop computers with the sound turned off may be used for taking notes.

Conduct Policy: Students are expected to behave like adults and demonstrate respect for the instructor, other students, the classroom environment, and themselves. Students who are unable or unwilling to conduct themselves appropriately will be required to leave the class until such time they can function maturely. Any lessons or projects due during such a suspension will NOT be accepted and the student will forfeit those points.

Grading Policy: You will be graded on how successfully you work in class, complete assignments, and contribute to the group discussions/critiques/projects. Regular attendance, completion of all assignments, and other course requirements does **not** guarantee a passing grade. Late assignments will not be accepted. Incomplete assignments will reduce your grade.

- 15 in-class exercises @ 10 points each = 150 points
- 6 assignments @ 50 points each = 300 points
- 1 illustrator/graphic artist research project presentation @ 50 points

You can earn up to 500 points for all in-class exercises and assignments.

- A = 500-451 points
- B = 450-401 points
- C = 400-351 points
- D = 350-301 points
- F = 300- >0 points

Requirements:
- Class attendance. You computer skills will only improve with practice;
- Become familiar with computer terms since they will be used in class;
- Bring required materials to each class;
- Attendance at critiques is mandatory;
- Active participation in critiques and discussions;
- Enthusiasm and effort;
- Completion of assignments demonstrating successful use of various computer processes;
- Homework and other assignments as give;
- Timely completion and submission of assignments (I do NOT accept ANY late work.).

Understand the Following:
- I do NOT accept ANY late assignments. If you do not turn in an assignment or parts of an assignment on time, then you receive ZERO points.

Required Reading:
- *Adobe Illustrator CS 2 Classroom in a Book,* ISBN 0-321-32183-9.

Materials List:
- A flash drive (Purchase the largest you can afford.);
- A sketchbook (11"x14" is a good size. Do not purchase anything smaller.)
- Other materials as assigned.

BRING ALL OF YOUR TEXTBOOK & SUPPLIES TO EVERY CLASS MEETING UNLESS INSTRUCTED OTHERWISE! YOU WILL BE MARKED AS ABSENT IF YOU ARE NOT PREPARED FOR CLASS.

Drop Deadline Date: Students may withdraw from this course without a letter grade until the **ninth week** of the semester. After **Friday, March 7, 2008** everyone in the class will receive a letter grade. Students who miss more than four class sessions prior to this date may be dropped from the course.

FINAL CRITIQUE: Wednesday, May 14, 10:00-11:50 am.