ART 38

Spring 2000

Basic skills advisories: Eligibility for ENGL 25, ENGL 26, and MATH 1.

Subject Prerequisites/Advisories: None.

2 Credit Hours

1 lecture hour and 3 lab ours per week.

An introduction to the computer for graphic design and the visual arts. The course will introduce imaging software, exploring the techniques necessary for imaging, scanning, and printing.

Instructor: Ms. Lorion

Office: Art Building, room 155 Office hours: Monday 3:00 - 4:00

> Tuesday 1:00 - 2:00 Friday 9:00 - 10:00

Telephone: 638-3641

Appointments may be scheduled for other time periods.

Course Objectives:

The student will acquire a basic knowledge and ability to use Macintosh computers and peripheral equipment related to electronic photography; and demonstrate a basic ability to use MetaCreations Painter 5. In the process, the student will exhibit mastery of image compositing techniques; through scanning, creating photo collage, photo retouching, painting, the manipulation of images and text; manipulating color; and printing the projects into a final art image.

Assignments and Evaluation of Student Work:

The semester grade will be computed from student's skill demonstration on lesson projects, tutorial assignments, tests, portfolio, grades, and final projects.

Lesson projects:

Will be assigned on an ongoing basis throughout the semester.

Tutorial

Tests:

Assignments from Painter 5.5, Against the Clock.

TBA (Multiple choice, short answer, essay, true/false)

Portfolio:

Each student is responsible for saving all completed images (exercises and projects) on a floppy disk for a final portfolio class exhibition and

review.

Paper:

A paper will be assigned.

Final projects:

Final art projects will be assigned.

drop date Final exam date

Student Responsibilities:

Students are responsible for all information given in class whether or not the student is present at the specific class meeting at the time the information was presented. This includes all changes, corrections, or additions given to previous announcements and information.

Student Behavior:

- 1. Compliance with all school policies as stated in the Reedley College Catalog pages 30 -32.
- 2. Compliance with specified conduct rules and regulations as stated in Board Policy 5410.
- 3. Compliance with Board Policy 5410 in regards to cheating and plagiarism.
- 4. Obligation to respect the authority and classroom rules of instructor.
- 5. Understanding and knowledge of Board Policy 5410 and EC 76032 in regards to authorization of instructor to remove any disruptive student from class.

Attendance Policy

Attendance is an important aspect of the student's grade. Students are expected to attend all sessions of classes for which they are enrolled. Only very serious, well-documented, emergencies are acceptable as excused absences. Excused absences include illness, other medical problems, or family emergencies. (Personal business or other appointments are not excused.) Students must provide the excuse for the absence the first day of return following the absence. An excuse can not be granted unless you inform the instructor as soon as it occurs.

After 4 absences, the final semester grade will be dropped one grade for each class missed. (For example, if the final grade average for a student is a "B" but he/she has missed 7 classes, his/her final grade is lowered to an "F.")

DO NOT COME TO CLASS LATE. If a student is late three times it equals one absence. If a student is late more than 20 minutes he/she is ABSENT.

DO NOT LEAVE CLASS EARLY. If a student leaves class early, he/she is marked ABSENT.

As stated on page 22 of the *Reedley College Catalog*, "Any student who misses more than two weeks of class meetings may be dropped." Two weeks of class equals four class meetings.

*Words of wisdom: Leave yourself room for life's accidents, misfortunes, sicknesses, deaths and other dreadful occurrences. If you gamble and do not leave any days for an emergency, you may lose the gamble. Be smart.

Classroom Policies:

Students can be dropped or given an F Grade during the semester for any of the following:

Mistreating school equipment. (Use equipment only as instructed in class.)

Copying software or manuals.

Opening, tampering with, or copying files other than your own.

Installing any software (including games) without the instructor's permission

Unauthorized removal of school property from the lab.

Not following lab procedures or instructions.

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Classroom Rules:

- 1. Do not come to class Late. (3 tardy= absent, 20 minute tardy = absent)
- 2. Do not leave class early. (Leaving early = absent)
- 3. No beepers, telephones or earphones permitted.
- 4. No food or drink in classroom.
- 5. No children, visitors or pets permitted to "sit in."
- 6. Do not converse or engage in disruptive behavior during class.

Maintaining Artistic Creative Environment:

Students should be actively engaged in projects, lecture, creative expression, tutorial assignments etc. This is a **serious studio environment**. Conversation that does not have to do with the course is not permitted in the computer studio. Students will be asked to leave if they are not acting professionally and seriously. **No unnecessary talking** (i.e. chit-chat, giggling, discussions about outside matters etc.) The computer studio is a creative, energetic and **quiet** environment.

Final Exam

The final exam is given during finals week. The date and time will be announced. All assignments are due at this time.

Portfolio Review

All tutorials and projects must be saved on floppy disks for the final portfolio review. In addition, projects will be printed and presented in a final portfolio.

Dropping the Course:

Students are responsible for initiating the action of dropping a course.

MATERIALS

Materials Needed:

2 manila envelopes for final presentation

3 ring binder (8x11) for handouts, taking notes, and storing materials.

1 box: Macintosh formatted floppy disks. High density 1.4 MB Capacity. Accept no other kind.

Floppies can be purchased at Reedley College Book Store and Office Depot, Fresno.

Some students may wish to purchase a ZIP.

Lab Fees of \$10.00 are due at the Admissions Office.

Must have all materials by January 17, no exceptions.

- 1. Text: Metacreations Painter 5.5, Against the Clock.
- 2. Folder for final portfolio presentation prints of artwork
- 3. Three-ring binder
 - 1. With plastic pages to protect your printed art projects (8x11"),
 - 2. A plastic page that will hold 8 floppy disks (Macintosh formatted),
 - 3. Plastic page to hold a CD.
 - 4. Divided section for three-ring handouts
 - 5. Notebook paper for notes
 - 6. One pocket for odds and ends

4. Ten Macintosh formatted floppy disks.

High density 1.4 MB Capacity. Accept no other kind. (Floppies can be purchased at Reedley College Book Store and Office Depot, Fresno.

Some students may wish to purchase a ZIP 100 MB storage only for those using G3's)

"Instructor Disk,"

- Three disks to be turned in to instructor, and kept by instructor.

"Art Project Disk,"

- Disk for art projects images, turned in at various times during

the semester and turned in on the last day of class.

"Instructor Backup"

- Three disk for your personal backup copy of "Instructor Disks."

"Art Project Backup"

- Disk for your personal backup copy of "Art Project Disks"

"Scanned Image"

- Storage disk for scanned images

"Photograph Images"

-Storage disk for images taken with digital camera

"Extra Disks"

-At least one of your disks will fail - count on it!

GRADES

Assignments and Evaluation of Student Work:

The semester grade will be computed from student's skill demonstration on lesson projects, tutorial assignments, tests, final portfolio, written paper, and computer art projects. Attendance is an important part of the final grade computation.

A= 90-100%	Excellent work; excellent attendance; excellent progress; attitude, interest, participation.
B= 80-89%	Good work; excellent attendance; good progress; excellent attitude, interest, participation.
C=70-79%	Average work; good attendance; average progress; good attitude, interest, participation.
D= 60-69%	Minimum required work, minimum attendance; average attitude; minimal interest, participation.
E= Below 60%	Little work, poor attendance; lousy attitude, little interest, improvement, participation.

GRADES

30%	Class work points (point	s given for work	done during class,	turned in each v	veek on floppy
	disk)				

20% Attendance Grade

20% Tests

20% Art Projects (printed copy and JPEG floppy disk copy of each)

10% Paper (typed)