# STUDENT GUIDE TO MUSIC APPRECIATION

TEXT: Dallin, L. Listener' Guide to Musical Understanding

#### I. Attendance

- You may miss six class meetings. After the sixth absence, you will be dropped from the class.
  - Absences due to field-trips, or illness may be excused. You may need to bring a note explaning your absence.

## Tardies

- Two tardies equals one absence.
- 2. Since people who walk in late disrupt what we are doing, please enter through the rear doors, and sit in the back row.

(I do not take roll on foggy days)

3. ON AN EXAM DAY, ANYONE WHO ENTERS THE ROOM AFTER 8:05, WILL NOT BE ALLOWED TO TAKE THE EXAM.

#### II. Exams

1. We will have three or four major exams. They will of the "objective" type, so you must provide a "Scantron" card for the exam. (Use the card with fifty responses on each side.)

The first exam will occur at about week seven. a.

Approximately one-third of each exam will be music b. listening and identification. This assigned music will be listed in a hand-out, one for each exam. You may listen in any of three ways, all available through the library, (computer-lab area).

(1) You may listen to the tapes in the library.

- You may check-out an over night tape from (2) the library, allowing you to make a copy of the tape.
- The library will copy the tape for you if (3) you bring to them a good quality, 60minute tape. (Be sure to tell them whether your tape is clean, or does it need to be erased.)

III. Assignments in addition to exams (busy-work)

Attend five concerts and write a critique of each. The concerts must of five different kinds of music, the more diverse the better. Try to have one typed page for each concert. I will make available to you copies of good critiques.

Due each Monday, at the beginning of class, will be 2. a list of musical events, which will include events for the coming week.

Your paper should include "what, when, where".

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- b. The Sunday edition of the Fresno Bee, carries this information in the section called "Spotlight".
- c. This project will continue for eight weeks.
- 3. Research projects, the first of which will be due about one week from now. This assignment will be; write three statements about FEUDALISM.
  - a. There is no prescribed format for this assignment. However, some people write one sentence per statement, while others will write a number of paragraphs per statement. Obviously, the more thorough one is, the more points one receives.
  - b. Prepare a finished paper to turn in at the beginning of class, and bring your rough-draft to class in order to discuss the assignment in class. The only papers I will grade are the ones I receive at the beginning of the hour, and any typed ones handed in at the end of the hour.

    Late papers have a fifty percent penalty.
  - C. ALL RESEARCH PROJECTS MUST SHOW THE SOURCES USED IN ORDER TO OBTAIN ANY POINTS. One half of your sources must be from KRCC library.
- 4. All of the above work must be typed to receive full credit. Pencil is not acceptable.
  - a. Identical papers will receive no points.
  - b. Please be aware that the various "busy work" projects are potentially worth more points than the total points possible from the exams.
- IV. Grades And Grading
  - Grading is done on a point-accumulation basis. The higher your points, the higher your grade.
  - Each quiz, and busy-work project accumulates points.
     At the end of the term, all is totaled and a gradecurve is plotted.
  - 3. Again, please be aware that concert critiques, plus research projects can and should total more points for you than those from the exams.
- V. Make-ups

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- 1. If you miss an exam, you may make it up by writing a ten-page paper, on any music topic.
- 2. If you miss a surprise quiz or research project because of field-trip or illness, you may make it up. This should be completed by the second class meeting after your absence.
- 3. In either of these situations, check with me, as soon as possible after you miss.

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VI. Some Study Suggestions

1. Sit near the front. Statistics indicate that the closer to the front, the higher the grade.

2. Move away from people who converse during lecture.

- 3. Remember that the game called "college", is the game of taking good notes.
  - Re-read and revise your notes within forty-eight hours after the class meeting.
  - o. If you have confusion in your notes, ask a classmate, or me, to clear it up.
- 4. Get together with from three to five, but no more, classmates to go over notes and listening assignments.
- 5. If possible, take no more than two classes in a row, then take as hour to revise and rethink past two classes.
- 6. Set aside study times each day, for each class. In other words, develop a study methodology.

(BEGINNING IN SPRING 1994 THE LAST DAY TO DROP A CLASS HAS BEEN MOVED FROM WEEK FOURTEEN TO WEEK NINE)