COMPUTER ART I SYLLABUS

Basic skills advisories: Eligibility for ENGL 25, ENGL 26, and MATH 1. Subject Prerequisites/Advisories: None.

2 Credit Hours

au 37

1 lecture hour and 3 lab ours per week.

An introduction to the computer for graphic design and the visual arts. The course will introduce imaging software, exploring the techniques necessary for imaging, scanning, and printing.

Text: Adobe Photoshop 4, An Introduction to Digital Images, Against the Clock.

Instructor: Ms. Lorion

Office: Art Building, room 155

Office hours:

If necessary, appointments may be scheduled for other time periods.

Course Objectives:

The student will acquire a basic knowledge and ability to use Macintosh computers and peripheral equipment related to electronic photography; and demonstrate a basic ability to use Adobe Photoshop. In the process, the student will exhibit mastery of image compositing techniques; through scanning, creating photo collage, photo retouching, the manipulation of images and text; manipulating color; and printing the projects into a final printed image.

Assignments and Evaluation of Student Work:

The semester grade will be computed from student's skill demonstration on lesson projects, tutorial assignments, tests, portfolio, grades, and final projects.

Lesson projects: Will be assigned on an ongoing basis throughout the semester.

Tutorial: Assignments from Photoshop 4, Against the Clock.

Tests: TBA (Multiple choice, short answer, essay, true/false)

Portfolio: Each student is responsible for saving completed images for a final portfolio class exhibition and review.

Grades: Grades assigned to projects, tutorial assignments, tests, portfolio and final assign

Final projects: Will be assigned.

Student Responsibilities:

Students are responsible for all information given in class whether or not the student is present at the specific class meeting at the time the information was presented. This includes all changes, corrections, or additions given to previous announcements and information.

Student Behavior:

- 1. Compliance with all school policies as stated in the Reedley College Catalog pages 30 -32.
- 2. Compliance with specified conduct rules and regulations as stated in Board Policy 5410.

Classroom Policies:

Students can be dropped or given an F Grade during the semester for any of the following:

Mistreating school equipment. (Use equipment only as instructed in class.)

Copying software or manuals.

Opening, tampering with, or copying files other than your own.

Installing any software (especially games) without the instructor's permission

Unauthorized removal of school property from the lab.

Not following lab procedures or instructions.

Bringing food, drinks, friends or pets into the computer classroom.

Classroom Rules:

- 1. Do not come to class Late. (3 tardy= absent, 20 minute tardy = absent)
- 2. Do not leave class early. (Leaving early = absent)
- 3. No beepers, telephones or earphones permitted.
- 4. No food or drink in classroom.
- 5. No children, visitors or pets permitted to "sit in."
- 6. Do not converse or engage in disruptive behavior during class.

Maintaining Artistic Creative Environment:

Students should be actively engaged in projects, lecture, creative expression, tutorial assignments etc. This is a **serious studio environment**. Conversation that does not have to do with the course is not permitted in the computer studio. Students will be asked to leave if they are not acting professionally and seriously. **No unnecessary talking** (i.e. chit-chat, giggling, discussions about outside matters etc.) The computer studio is a creative, energetic and **quiet** environment.

Grades

A= Excellent work; excellent attendance; excellent progress; attitude, interest, participation.

B= Good work; excellent attendance; good progress; excellent attitude, interest, participation.

C= Average work; good attendance; average progress; good attitude, interest, participation.

D= Minimum required work, minimum attendance; average attitude; minimal interest, participation.

E=Little work, poor attendance; lousy attitude, little interest, improvement, participation.

Dropping the Course:

Students are responsible for initiating the action of dropping a course.