

CREDIT COURSE OUTLINE

I. COVER PAGE

(1) CSCI	40
Number	

(2) PROGRAMMING CONCEPTS AND METHODOLOGY I Title $\frac{(3) 4}{\text{Units}}$

(A)	Lecture / Leb User	re:		(8)Class	sification:		
(4)	(4) Lecture / Lab Hours: Course Hours		(8)Classification:				
H		Weekly Lec hours:	3.00	<u> </u>		Degree applicable:	X
			2.00				A
⊢		Weekly Lab hours:Total Contact hours:	90.00			Non-degree applicable: Basic skills:	
		Total Contact nours.	90.00			Dasic skills.	
	Lec will generate	hour(s) outside work.		(9)RC	Fulfills AS/A/	A degree requirement: (area	
		hour(s) outside work.		())		i degree requirement. (ureu	,
					1	Computer Familiarity	-
(5)	Grading Basis:	Grading Scale Only			General educa	tion category:	
(-)	0	Pass/No Pass option	X		Major:		
		Pass/No Pass only			Certificate of:		
(6)	Advisories:				Certificate in:		
(*)		of English 125 and 126				8	
	• Eligibility	y for ENGL 126		(10)CS	U	Baccalaureate:	X
		(13) - Outcome to Objectiv	ve (1)			irse may be repeated	
	Requisite	Outcomes:		three	e times)		0
		pply a variety of vocabular					
		creased comprehension duply prereading and active		(12)C-I			
		trategies to increase succes		Propose	ed Start Date:		Fall 2012
	e si n	nalyze expository texts to c xplicit/implicit main ideas upport, leading to author's heaning.	and logical				
	• Write computer programs using an						
	0	bject-oriented programmin	g language C++.				
	• V	Vrite computer programs us					
		epetition control structures					
		Vrite computer programs us dentify and correct syntax a					
		n computer programs	and logical errors				
	• C	Create proper test cases to to rograms	est computer				
	• <u>Eligibility for ENGL 125</u> Advisory (13) - Outcome to Objective (1) Requisite Outcomes:						
		n evaluation and analysis o ppropriate course level					
	 complete sentences which includes correct capitalization, spelling, use of homophones, etc. an avoidance of major grammatical errors including verb tense issues, subject-verb agreement, pronoun agreement problems, fragments, fused sentences and comma 						
	sj • aj	plices ppropriate use of academic escriptive vocabulary					
	• w Current O	vriting that is free from play bjectives:					
		Vrite computer programs u					
	0 • V	bject-oriented programmin Vrite computer programs us	g language C++. sing selection and				

repetition	control	structures
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- Write computer programs using functions
- Identify and correct syntax and logical errors in computer programs
- Write a total of 500 to 1000 lines of program code.

(7) Pre-requisites (requires C grade or better): Mathematics 4A or 4C Corequisites:

(12) Catalog Description:

This course introduces problem solving, algorithm development, procedural and data abstraction using C++ language; program design, coding, debugging, testing, and documentation.

II. COURSE OUTCOMES:

(Specify the learning skills the student demonstrates through completing the course and link critical thinking skills to specific course content and objectives.)

Upon completion of this course, students will be able to:

- I. Formulate, represent, and solve problems using a high level programming language.
- II. Demonstrate knowledge of high level language syntax, control structures, looping, arrays, files, and records.
- III. Demonstrate proper programming style, debugging and testing techniques.
- IV. Solve application problems in science and engineering.

III. COURSE OBJECTIVES:

(Specify major objectives in terms of the observable knowledge and/or skills to be attained.)

In the process of completing this course, students will:

- I. Write computer programs using an object-oriented programming language C++.
- II. Write computer programs using selection and repetition control structures
- III. Write computer programs using pointer and array data structures
- IV. Write computer programs using functions
- V. Write computer programs to get input from files and write output to files.
- VI. Compile and link C++ programs to create executable programs
- VII. Identify and correct syntax and logical errors in computer programs
- VIII. Create proper test cases to test computer programs
- IX. Write a total of 500 to 1000 lines of program code.

IV. COURSE OUTLINE:

Lecture Content:

A. Programming Fundamentals (PF)

a) Fundamental programming constructs (PF1)

Minimum coverage time: 7 hours

Topics:

- 1. Basic syntax and semantics of a higher-level language
- 2. Variables, types, expressions, and assignment
- 3. Simple I/O
- 4. Conditional and iterative control structures
- 5. Functions and parameter passing
- 6. Structured decomposition
- b) Algorithms and problem-solving (PF2)

Minimum coverage time: 6 hours

Topics:

- 1. Problem-solving strategies
- 2. The role of algorithms in the problem-solving process
- 3. Implementation strategies for algorithms
- 4. Debugging strategies
- 5. The concept and properties of algorithms
- c) Fundamental data structures (PF3)

Minimum coverage time: 3 hours

Topics

- 1. Primitive types
- 2. Arrays
- 3. Records
- 4. Strings and string processing
- 5. Pointers and references

d) Recursion (PF4)

Minimum coverage time: 1 hour

Topics

- 1. The concept of recursion
- 2. Simple recursive procedures
- B. Programming Language (PL)
 - a) Overview of programming languages (PL1)

Minimum coverage time: 1 hour

Topics

- 1. History of programming languages
- 2. Brief survey of programming paradigms
 - Procedural languages
 - Object-oriented languages
- b) Declarations and types (PL4)

Minimum coverage time: 2 hours

Topics

- 1. The conception of types and a set of values with together with a set of operations.
- 2. Declaration models (scope and lifetime)
- 3. Overview of type-checking

c) Abstraction mechanisms (PL5)

Minimum coverage time: 4 hours

Topics

- 1. Procedures, functions, and iterators as abstraction mechanisms
- 2. Parameterization mechanisms (reference vs. value)
- 3. Modules in programming languages
- d) Object-oriented programming (PL6)

Minimum coverage time: 10 hours

Topics

- 1. Object-oreiented design
- 2. Classes and Information-hiding
- 3. Separation of behavior and implementation

C. Discrete Structures (DS)

a) Basic logic (DS2)

Minimum coverage time: 1 hours

Topics:

1. Logical connectives (and, or, not)

2. Truth tables (and, or, not)

D. Algorithms and Complexity (AL)

a) Algorithmic strategies (AL2)

Minimum coverage time: 2 hours

Topics: 1. Brute-force algorithms 2. Divide-and-conquer

b) Fundamental computing algorithms (AL3)

Minimum coverage time: 2 hour

Topics:

1. Sequential and binary search algorithms

E. Social and Professional Issues (SP)

a) History of computing (SP1)

Minimum coverage time:1 hours

Topic:

- 1. History of computer hardware, software, networking
- 2. Software life-cycle

Lab Content:

Program assignments practice following concepts and topics:

- A. C++ language overview
- B. Using C++ Standard Library functions
- C. User defined functions
- D. Condition Control Structures
- E. Repetition structures
- F. Fundamental data structure Arrays
- G. Text File Processing

V. APPROPRIATE READINGS

Reading assignments may include but are not limited to the following:

I. Sample Text Title:

- 1. Recommended Stroustrup, Bjarne *Programming Principles and Practice Using C++*, Addison Wesley, 2009, Programming assignments are included in the text
- 2. Recommended Friedman and Koffman *Problem Solving, Abstraction, and Design using C++,* ed. 6 Pearson, 2011, Programming assignments are included in the text
- 3. Recommended Etter, Delores M. *Engineering Problem Solving with C++*, ed. 3 Pearson, 2012, Programming assignments are included in the text
- 4. Recommended Gaddis, tony *Starting out with* C++ *From control Sturctures through Objects,* ed. 7 Addison Wesley, 2012, Programming assignments are included in the text.

II. Other Readings

1. Recommended - Lab Handouts by Instructor

Global or international materials or concepts are appropriately included in this course Multicultural materials and concepts are appropriately included in this course

If either line is checked, write a paragraph indicating specifically how global/international and/or multicultural materials and concepts relate to content outline and/or readings.

VI. METHODS TO MEASURE STUDENT ACHIEVEMENT AND DETERMINE GRADES:

Students in this course will be graded in at least one of the following four categories. Please check those appropriate. A degree applicable course must have a minimum of one response in category A, B, or C.

A. W	A. Writing				
	Check either 1 or 2 below				
v	1. Substantial writing assignments are required. Check the appropriate boxes below and provide a written description in the				
Λ	space provided.				
	2. Substantial writing assignments are NOT required. If this box is checked leave this section blank. For degree applicable				
	courses you must complete category B and/or C.				
	a) essay exam(s) X d) written homework				
	b) term or other paper(s) e) reading reports				
	c) laboratory report(s) X f) other (specify)				
			Computer Programs.		

Required assignments may include but are not limited to the following:

Writing Homework Example:

Formulate a pseudocode algorithm to obtain a series of positive numbers from the keyboard, and determine and display the sum of the numbers.

Writing Computer Program Example

Write a C program to generate a table of conversions from inches to centimeters. Start the inches column at 0.0 and increment by 0.5 in. The last line should contain the value 20.0 in. (1 in = 2.54 cm)

B. Problem Solving Computational or non-computational problem-solving demonstrations, including:				
Χ	X a) exam(s) d) laboratory reports			
	b) quizzes e) field work		e) field work	
Х	c) homework problems	Х	f) other (specify): Computer Programs.	

Required assignments may include but are not limited to the following:

Exam/Homework Problems

- 1. True/False questions
- 2. Fill-in the blanks
- 3. Identify and correct the errors in C statements
- 4. Write section of C code to perform certain task

Programming Assignments

Write a program to calculate student grade point average (GPA). Write a program to print a temperature conversion table (from Fahrenheit to Celsius)

C. Skill demonstrations, including:			
a) class performance(s)		c) performance exams(s)	
b) field work		d) other (specify) Computer Programs.	

Required assignments may include but are not limited to the following:

Programming skill example:

- 1. Develop algorithms through the process of top-down, stepwise refinement.
- 2. Identify and debug syntax and logical errors in programs.

D. O	D. Objective examinations including:			
Χ	X a) multiple choice X d) completion			
X	b) true/false	Х	e) other (specify): Identify and correct errors.	
	c) matching items			

COURSE GRADE DETERMINATION:

Description/explanation: Based on the categories checked in A-D, it is the recommendation of the department that the instructor's grading methods fall within the following departmental guidelines; however, the final method of grading is still at the discretion of the individual instructor. The instructor's syllabus must reflect the criteria by which the student's grade has been determined. (A minimum of five (5) grades must be recorded on the final roster.)

If several methods to measure student achievement are used, indicate here the approximate weight or percentage each has in determining student final grades.

Example #1 of a grading system 30% Exams 20% Final Projects

50% Weekly Homework and Programs

Example #2 of a grading system 50% Exams

10% Final Projects

20% Homework Assignments

20% Programming Lab Assignments

VII. EDUCATIONAL MATERIALS

For degree applicable courses, the adopted texts, as listed in the college bookstore, or instructor-prepared materials have been certified to contain college-level materials.

Validation Language Level (check where applicable):	College-Level	
Textbook Reference materials Instructor-prepared materials Audio-visual materials	YES 	NO X X X X
Indicate Method of evaluation: Used readability formulae (grade level 10 or higher) Text is used in a college-level course X Used grading provided by publisher		
<i>Computation Level</i> (Eligible for MATH 101 level or higher where applicable)	<u> </u>	
Breadth of ideas covered clearly meets college-level learning objectives of this course Presentation of content and/or exercises/projects:	<u> </u>	
Requires a variety of problem-solving strategies including inductive and deductive reasoning. Requires independent thought and study Applies transferring knowledge and skills appropriately and efficiently to new situations or problems.	$\begin{array}{c} X \\ \hline X \\ \hline X \\ \hline X \\ \hline \end{array}$	

List of Reading/Educational Materials

Recommended - Stroustrup, Bjarne Programming Principles and Practice Using C++, Addison Wesley, 2009, Programming assignments are included in the text

Recommended - Friedman and Koffman Problem Solving, Abstraction, and Design using C++, ed. 6 Pearson, 2011, Programming assignments are included in the text

Recommended - Etter, Delores M. Engineering Problem Solving with C++, ed. 3 Pearson, 2012, Programming assignments are included in the text

Recommended - Gaddis, tony Starting out with C++ From control Sturctures through Objects, ed. 7 Addison Wesley, 2012, Programming assignments are included in the text.

Comments:

Х

This course requires special or additional library materials (list attached). This course requires special facilities: Computer Lab / Computers and Printers

Attached Files:

skills are listed as the outcomes from English 252, 262, and M needed at the beginning of the target course and check off the Eligibility for ENGL 126	ose needed for eligibility for English 125, 126, and Math 201. These ath 250. In the right hand column, list at least <u>three</u> major basic skills corresponding basic skills listed at the left.
needed at the beginning of the target course and check off the Eligibility for ENGL 126	
Eligibility for ENGL 126	corresponding basic skills listed at the left.
(as outcomes for ENGL 262)	
 apply a variety of vocabulary skills for increased comprehension during reading. apply prereading and active reading strategies to increase success with and comprehension of unfamiliar texts. analyze expository texts to determine explicit/implicit main ideas and logical support, leading to author's intended meaning. determine basic organizational writing pattens to increase comprehension of expository texts. distinguish between fact and opinion and determine author's tone and purpose in non-fiction writings. 	Write computer programs using an object-oriented programming language C++. Write computer programs using selection and repetition control structures Write computer programs using pointer and array data structures Write computer programs using functions Write computer programs using functions Write computer programs to get input from files and write output to files. Compile and link C++ programs to create executable programs Identify and correct syntax and logical errors in computer programs Create proper test cases to test computer programs
	Write a total of 500 to 1000 lines of program code.
Eligibility for ENGL 125 (as outcomes for ENGL 252)	
Write an essay of at least 750 words with an introduction, at least two body paragraphs, and a conclusion. This paper will include: a thesis statement	Write computer programs using an object-oriented programming language C++. Write computer programs using selection and repetition control structures
unified supporting details for each body paragraph which begin with a topic sentence	Write computer programs using pointer and array data structures
an evaluation and analysis of ideas at the appropriate course level	Write computer programs using functions
complete sentences which includes correct capitalization, spelling, use of homophones, etc.	Write computer programs to get input from files and write output to files. Compile and link C++ programs to create executable
an avoidance of major grammatical errors including verb tense issues, subject-verb agreement, pronoun agreement problems, fragments, fused sentences and	programs Identify and correct syntax and logical errors in computer programs
comma splices	Create proper test cases to test computer programs

1	assemptive vocuoulary
	correct usage of MLA format
	writing that is free from plagiarism
	Plan and revise with guidance, employing all stages of the writing process when necessary.
	Write an in-class paper with a beginning, middle, and end that communicates a clear idea.
Check t	he appropriate spaces.
Check t	
	Eligibility for Math 201 is advisory for the target com

Eligibility for Math 201 is advisory for the target course.

_X__ Eligibility for English 126 is advisory for the target course.

___X__ Eligibility for English 125 is advisory for the target course.

If the reviewers determine that an advisory or advisories in Basic Skills are all that are necessary for success in the target course, stop here, provide the required signatures, and forward this form to the department chair, the appropriate associate dean, and the curriculum committee.

REQUISITES						
Prerequisite MATH 4A TRIGONOMETRY						
1. Students learn and use the concept of mathematical functions. 2. Students learn to use the six basic trigonometric functions of sin(x), cos(x), tan(x), cot(x), sec(x), and csc(x); and their inverse functions. 3. Students learn and use the concept of radian measure and conversion between degree and radian measures. • Write computer programming language) • Write computer programming language) • Write computer programming language) • Write computer programming language) • Write computer programming language) • Write computer programming language) • Write computer programming language)						
ESTABLISHING PREREQUISITES OR COREQUISITES						
Every prerequisite or corequisite requires content review plus justification of at least one of the courses in communication and math outside of their disciplines require justification through stat that may establish a prerequisite are listed below.						
Check one of the following that apply. Documentation may be attached.						
Check one of the following that apply. Documentation may be attached.						
Prerequisite MATH 4C TRIGONOMETRY/PRECALCULUS						
1. Students learn and use the concept of mathematical functions. 2. Students learn to use the six basic trigonometric functions of sin(x), cos(x), tan(x), cot(x), sec(x), and csc(x); and their inverse functions. 3. Students learn and use the concept of radian measure and conversion between degree and radian measures.	 Write computer programs using a high level programming language (C Language) Write computer programs using functions Create proper test cases to test computer programs 					

ESTABLISHING PREREQUISITES OR COREQUISITES

Every prerequisite or corequisite requires content review plus justification of at least one of the seven kinds below. Prerequisite courses in communication and math outside of their disciplines require justification through statistical evidence. Kinds of justification that may establish a prerequisite are listed below. Check one of the following that apply. Documentation may be attached. Significant statistical evidence indicates that the absence of the prerequisite course is related to unsatisfactory performance in the target course. Justification: Indicate how this is so. The health or safety of the students in this course requires the prerequisite. Justification: Indicate how this is so. The prerequisite course is part of a sequence of courses within or across a discipline. The prerequisite is required in order for the course to be accepted for transfer to the UC or CSU systems. Justification: Indicate how this is so. The prerequisite/corequisite is required by law or government regulations. Explain or cite regulation numbers: The safety or equipment operation skills learned in the prerequisite course are required for the successful or safe completion of this course. Justification: Indicate how this is so. The safety or equipment operation skills learned in the prerequisite course are required for the successful or safe completion of this course. Justification: Indicate how this is so. Three CSU/UC campuses require an equivalent prerequisite or corequisite for a course equivalent to the target course: Justification:

JUSTIFICATION OF LIMITATION ON ENROLLMENT

Enrollment in courses or blocks of courses may be limited based on performance, honors, or other performance based criteria. Be mindful of the disproportionate impact the limitation will have on specific groups of students. It is important to determine if the limitation will disproportionately keep under-represented students from enrolling in the course or block of courses.

Describe the reasons for limiting the enrollment.

Course Designator: CSCI 40

Course Title(s): PROGRAMMING CONCEPTS AND METHODOLOGY I

Rationale for Limiting Enrollment:

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